

Poker Run Rules

Pup Crawl & Poker Run begins at 1:30pm.

There are 5 check points including the Bark Park (see map in Event Program for locations).

You must have your player card (back of Event Program) with you at all checkpoints to draw a card.

At each checkpoint the crawler will pull a card from the checkpoint personnel.

The checkpoint personnel will write the card drawn on the crawler's playing card, record on master sheet, verify and stamp for authenticity.

You can purchase up to three replacement cards at \$5.00 each (maximum \$15.00) at the closing table at the end checkpoint.

Best hand wins.

In the event that there is a tie, there will be a play off in a new 5 card poker draw. High hand wins.

Poker Hand Rank

1. **Royal Flush** - This is the highest poker hand. It consists of ace, king, queen, jack, ten, all in the same suit. As all suits are equal, all royal flushes are equal.
2. **Straight Flush** - Five cards of the same suit in sequence - such as J- 10- 9- 8- 7. Between two straight flushes, the one containing the higher top card is higher.
3. **Four of a kind** - Four cards of the same rank - such as four queens. The fifth card can be anything. Between two fours of a kind, the one with the higher set of four cards wins.
4. **Full House** - This consists of three cards of one rank and two cards of another rank. When comparing full houses, the rank of the three cards determines which is higher.
5. **Flush** - Five cards of the same suit. When comparing two flushes, the highest card determines which is higher.
6. **Straight** - Five cards of mixed suits in sequence. When comparing two sequences, the one with the higher ranking top card is better.
7. **Three of a Kind** - Three cards of the same rank plus two other cards. When comparing two threes of a kind the hand in which the three equal cards are of higher rank is better.
8. **Two Pairs** - A pair is two cards of equal rank. In a hand with two pairs, the two pairs are of different ranks, and there is an odd card to make the hand up to five cards. When comparing hands with two pairs, the hand with the highest pair wins.
9. **Pair** - A hand with two cards of equal rank and three other cards which do not match these or each other. When comparing two such hands, the hand with the higher pair is.
10. **High Card** - Five cards which do not form any of the combinations listed above. When comparing two such hands, the one with the better highest card wins. If the highest cards are equal the second cards are compared; if they are equal to the third cards are compared.
11. If a poker player should draw the same exact card that they already hold in their hand they **MUST KEEP** the card. Suit will not matter when the player is collecting cards that make a "flush", "pair", "three of a kind", "two pairs", "full house", or "four of a kind".